



**SUNRAYSIA JUNIOR CRICKET: U/16  
20/20 MATCH OVERVIEW**

**2024-25 SEASON**

**Ball:** U/16 - 4-piece 156g Senator White Ball

**Match Time:** Commence at 8:20am  
8am on an "Extreme Weather Day"  
Conclude by 11:30am

**Pitch Length:** 20.1m (standard length)

**Boundary:** Full size oval.

**Overs:** 20 overs per side  
12 minimum (adverse conditions)

**Team:** Maximum 13 per match (11 bat/11 bowl & 11 permitted to field at any one time. Players can be interchanged throughout)

**No balls:** Ball bounces more than twice before reaching the batter

Ball does not pitch on the playing surface

Ball passes the striker above waste height on the full

Ball passes the striker above shoulder height

**Batting:** Players are to retire at the end of the over after reaching 30.

Only the first retired batter may return once the last batter has been dismissed.

The use of helmets is compulsory for all batters

**Bowling:** Bowlers can bowl a maximum of four overs

5 consecutive overs to be bowled from the same end to save time.

**Fielding:** A player shall be deemed to be "outside" the circle when they are within 5 metres of the boundary at the point of delivery

| Power Play | Over  | Min. Outside Circle | Max. Outside Circle | 1st inn. conclusion | 2nd inn. conclusion |
|------------|-------|---------------------|---------------------|---------------------|---------------------|
| 1          | 1-6   | 2                   | 2                   | 8:55                | 10:30               |
| 2          | 7-12  | 3                   | 5                   | 9:30                | 11:05               |
| 3          | 13-20 | 0                   | 5                   | 9:55                | 11:30               |

**Coaching:** Junior Team Managers/Coaches are permitted to assist their team captains with fielding & bowling changes during normal breaks in play

**Compulsory Closure:** The team batting first must cease batting at 9:55. If overs are not complete, the team batting second shall be entitled to the same overs completed by the team batting first.

**Lost Time:** Game reduced by 2 balls per minute.

**To be read in conjunction with the SCA Bylaws and SCA Junior rules.**

