

SUNRAYSIA JUNIOR CRICKET: U/14
20/20 MATCH OVERVIEW
2025-26 SEASON

Ball: 4-piece 142g Kooka Colt Red ball

Match Time: Commence at 8:20am
 8am on an "Extreme Weather Day"
 Conclude by 11:00am

Pitch Length: 20.1m (standard length)

Boundary: 50m Minimum.

Overs: 20 max per side

Team: Maximum 13 per match (11 bat/11 bowl & 11 permitted to field at any one time. Players can be interchanged throughout)

No balls: Ball bounces more than twice before reaching the batter
 Ball does not pitch on the playing surface
 Ball passes the striker above waste height on the full
 Ball passes the striker above shoulder height

Batting: Players are to retire once they reach 30. One batter may return if there are 7 players, 2 may return if there are 9 players and all retired batters may return once the last batter has been dismissed. In the order in which they retired. The use of helmets is compulsory for all batters

Bowling: Bowlers can bowl a maximum of four overs

Five consecutive overs to be bowled from the same end to save time

Fielding: A player shall be deemed to be "outside" the circle when they are within five metres of the boundary at the point of delivery

Power Play	Over	Min. Outside Circle	Max. Outside Circle
1	1-6	2	2
2	7-14	3	5
3	15-20	0	5

Coaching: Junior Team Managers/Coaches are permitted to assist their team captains with fielding & bowling changes during normal breaks in play

Compulsory Closure: The team batting first must cease batting at 9:40. If 20 overs are not complete, the team batting second shall be entitled to the same overs completed by the team batting first.

Lost Time: Game reduced by 2 balls per minute

To be read in conjunction with the SCA Bylaws and SCA Junior rules.

